Curriculum Vitae – Christos Eleftheriou

Contact information:

Name : Christos Eleftheriou

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Date of Birth : 11th of October 1996

Place of Birth : Larnaca, Cyprus

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I am an enthusiastic and analytical Information Technology graduate with two years of industry experience as a Software Developer. In my current role I utilize multiple programming languages (C++, C and Python) on a daily basis while working on large scale projects for Industry Leaders primarily in the field of digital camera, software production and maintenance. I have a genuine passion for my field of work and look forward to developing my experience as a programmer further. In my spare time enjoy working on personal projects such as my mobile game Duck Ventures, I find that this allows to me to develop and demonstrate a diverse range of skills.

Educational background:

2018 – 2022 New Bulgarian University Sofia, Bulgaria

Bachelor of Information Technology

2008 - 2014 Med High Private English School Larnaca, Cyprus

Specializations	Programming languages
Software Development	C++
Algorithms	С
Embedded Systems	C#
Game Development	Python
Linux	HTML / CSS / Java Script
Git	Java
Digital Art	
3D modeling	

Languages:

- Native Greek
- Fluent English
- Fluent Bulgarian

Professional Experience:

Software Developer MM Solutions JSC | July 2022 - Current

- Developed software for digital cameras.
- Collaborated with teams from various departments to design and implement new features.
- Worked on projects for industry leaders such as Qualcomm and Leica.
- Conducted code reviews and provided constructive feedback to peers.
- Leveraged multiple programming languages.
- Operated in a Linux-based development environment.
- Utilized Git for collaborative development and version control.
- Debugged and troubleshooted software issues.
- Enhanced system performance through code optimization and efficient algorithms.
- Used developer kits to test and validate software functionality.
- Collaborated with QA teams to ensure software quality and reliability.

Customer service agent (Seasonal) Swissport International | 2018 - 2019

- Operated computers and airline specific software.
- Assisted passengers as needed through arrival and check in processes including support for passengers with special requirements.

Military Sergeant National Guard of Cyprus | July 2014 - July 2016

I completed Military Police training, gaining expertise in law enforcement, security operations, and emergency response. Throughout my training, I acquired and applied skills in conflict resolution, deescalation techniques, and the execution of security operations, including perimeter control.

Refugee Project – Caritas Sofia and CVS – Bulgaria | January 2019 - July 2019

I worked as a volunteer in a refugee camp, in a teaching capacity, conducting IT skills lessons for groups children ranging in ages between five and sixteen. Before and during my involvement in this role, I received training from the charity organization Caritas in working with vulnerable individuals, as well as instruction in teaching methodologies and teamwork skills.

Erasmus Project – Saint-Pierre-d'Oléron | September 2023

I was selected to participate in a the "Youth for a Green Future" project, which aimed to bring together a diverse team of young people from across Europe to encourage advocacy for environmental issues across the European Union.

Kite Surfing Instructor at Kahuna Surf house – Larnaca, Cyprus

Through my work as a kitesurfing instructor, I learned ways to foster a supportive and encouraging environment, helping students build confidence and overcome challenges. In doing so I learned ways to practice patience, adaptability, and clear communication, skills that I have continued to leverage in my professional life ever since.

Personal project:

The project I am most proud of is my mobile game called Duck Ventures. In completing this project, I expanded my skillset far beyond the demands of my degree. I am the solo programmer, digital artist, animator and the game designer. The challenges I encountered and overcame during the different stages of developing the project allowed me to obtain a holistic view of game development. I gained a deeper understanding of the way programming relates and complements a range of other fields in generating a cohesive game design. My game is currently available on the Play Store for all android devices here:

https://play.google.com/store/apps/details?id=com.Cozilas.DuckVentures